

Beaver Teams

Each Colony may enter a single team of up to 9 Beavers, of which only 7 may be on the pitch at any one time, the remaining two acting as substitutes. The only restrictions on ages are the usual over 6 and under 8 years old. Each Colony is asked to provide a 'manager' to supervise the team on the pitch.

Cub Teams

Each Pack may enter a **single** team of up to 7 cubs, of which only 5 may be on the pitch at any one time, the remaining two acting as substitutes. The only restrictions on age ranges are the usual over 8 and under 11 years old. Each Pack is asked to provide a 'manager' to supervise the team on the pitch.

Scout Teams

Each Troop may enter a team (more than one team is allowed at the organizers discretion) of up to 7 Scouts, of which only 5 may be on the pitch at any one time, the remaining two acting as substitutes. The only restrictions on age ranges are the usual over 10.5 and under 14 years old. Each Troop is asked to provide a 'manager' to supervise the team on the pitch.

Explorer Teams

Explorers should consult with their Unit leaders and the organizing team several weeks in advance to discuss their needs.

Contact Numbers

ADCs

Ron Pringle (ADC Beavers)	0208 924 3802
Rosemary Oakwell (ADC Cubs)	07905567224
Richard Blunden (ADC Scouts)	07720294312
Kris Pringle (ESL)	0208 924 3802



Barking & Dagenham Scout District

invite you to

Football

on

Saturday 6th June 2009

at

May & Bakers Sports Ground

Starting at 9:30 a.m.

Refreshments available



This event costs the district around

£500

All donations are welcome



Football

The football competition is a friendly competition run according to Scout rules.

Equipment

Players must wear shin pads. Players must NOT wear football boots or blades, only trainers.

Refreshments

Refreshments will be available. Parents will be able to use the bar though they must pick up a pass from the organising team first.

Presentations

All participants must be in uniform in time for the presentations at the end of the day. Please make sure that your Group stay to see **all** the presentations as this is only polite.

Club Rules

- No children are allowed at the bar
- No alcohol for under 18's
- No alcohol available in the bar before 12 p.m.
- Please do not enter the Cricket Field
- Parents are responsible for their children's behaviour
- All children must be accompanied by an adult when using the club facilities
- You need a 'Scout Pass' from the organising team (ADCs) to gain entrance to the Club.

Team Rules

- Only trainers are to be worn. No form of studs will be allowed on the footwear
- Groups are asked to provide their teams with an easily recognized 'uniform' or strip
- Each team member must wear a set of shin pads
- Goalkeepers will be allowed to wear gloves
- Each group must provide their own first-aid kit
- The rules will be largely similar to the rules for standard 'FA' 5-a-side competitions. A set of rules is available on request. The referees present on the day may choose to add or amend the rules at their discretion.
- **The referees decision is final**
- Any queries or complaints should be directed to the organizing team

Football Rules

The rules will be largely similar to the rules for standard 'FA' 5-a-side competitions. A set of rules is available on request. The referees present on the day may choose to add or amend the rules at their discretion. Some of the rules include:

- The ball must remain below head height.
- No 'slide-tackling' will be permitted.
- Anyone entering their own goal area (denoted by a semi-circle) will give away a penalty to the other team.
- If the ball goes out of play on the sidelines the opposing team has to 'roll' the ball back into play with their arm (not like a standard throw in).

The referees decision is final.

Any queries or complaints should be directed to the organizing team.

Most sections will prefer drawn finals NOT to be decided by penalties.

The Scout section will see the top two placed teams in each league go through to play a final league. They will NOT play knockout competition in the final stages

Fair Play

Each team member, leader, parent, helper, indeed every person at the event is required to maintain the ideals of scouting in showing sportsmanship and fair play. Bad sportsmanship, unfair or dangerous play will be penalized. Each group is asked to remind all present that this is a fun competition and is not intended to be highly competitive. Questioning the referee's or organizing team's decisions will not be tolerated.

Any abuse by spectators, leaders or Scouts will result in instant penalties for their team. This may include points deducted or disqualification

Any spectators, leaders or Scouts questioning the decision of the referee, arguing with the referee or abusing the referee will be escorted off the grounds

Spectator Rules

All spectators (family, friends etc.) are to stand off the pitch and are asked not to interfere with play.

All groups are to bring black rubbish bags in order to dispose of their rubbish.

All groups are to provide their own First-Aid kits.

All groups are asked to help organize, set up and run the competition. They are also asked to help clear away and tidy the area before leaving